

Two albums

1. Reproduced & Original Works 1998–2000
2. Reproduced & Original Works 1998–2000, Second Edition

Each album consists of four old songs from 1998–2000.

Four songs are reproduced and released on the same record.

There will be a total of eight songs on each album.

A song from each album is remixed in the studio in London and released on its own record.

The "old" song that is being remixed is mastered in the studio in London.

1. Old equipment from 1998–2000 needs to be purchased for the first album cover.
This is because (some) stuff is not left.
2. The second album gets a photo in the studio in Ibiza as a cover.

To the front:

- Yamaha SE 700 hm (wine red electric guitar)
<https://reverb.com/item/6367591-yamaha-se-700-hm>
- Bespeco, Weeper-pedal (wha-wha pedal for guitar)
https://www.musicstore.com/en_OT/EUR/MUSIC-STORE-Weeper-Wah-Wah-Pedal-/art-GIT0002328-000
- Carlsbro Marlin 6–300 Mk III Amplifier, 300 W (6-channel mixertable)
<https://www.worthpoint.com/worthopedia/carlsbro-marlin-300-mk-iii-amplifier-481795159>
- TOA Model 38-SD 2x360 watt, 15" speakers
<https://reverb.com/item/7407510-toa-model-38-sd-360-watt-8-ohm-15-speaker-system-pair-made-in-japan>
- JVC micro sytem UX-1
https://www.radiomuseum.org/r/jvc_micro_component_system_ux_1.html
- Yamaha DX7 (synthesizer)
https://sv.m.wikipedia.org/wiki/Fil:Yamaha_DX7_Table_4.JPG

Backside:

- BOSS, Super Chorus, CH-1 (light blue guitar-pedal)
https://www.thomann.de/se/boss_ch1_super_chorus.htm
- BOSS, Turbo Distortion, DS-2 (orange guitar-pedal)
https://www.thomann.de/se/boss_ds2_turbo_distortion.htm
- Jack & Danny Brothers, acoustic black guitar from 1999
I have this
- Tandberg TR 2075 Mk II (AM/FM Stereo Receiver)
<https://www.worthpoint.com/worthopedia/tandberg-tr-2075-mk-ii-classic-top-1691001757>
- Tandberg TCD 320 Cassette Deck
<https://reverb.com/item/18248467-tandberg-tcd-320-cassette-deck-1977-1979-brushed-silver>
- Crumar Organizer (electric organ)
<https://tubbutec.de/blog/crumar-organizer-repair/>
- JBL L65A, 12" woofer, 3" & 5" edgewound copper voice coil, 2x75W
<https://www.hifido.co.jp/sold/12-67683-47750-00.html?LNG=E>



Old software

When recording the old songs, a computer with old software will be needed:

- Windows 98 or similar
https://www.ebay.com/b/Microsoft-Windows-98-Operating-System-Software/11226/bn_5598251
- Cubase 98–99
<https://picclick.com/Cubase-VST-36-VST-Score-VST-24-PC-Version-382818075906.html>
- Soundcard, Sound Blaster Live!
<https://www.ebay.com/itm/404886901606>
- Soundcard, Waverider 32+
<https://www.ebay.it/itm/176107307412>
- Sound module, Kawai Gmega synthesizer module
<https://reverb.com/item/1384197-kawai-gmega-synthesizer-module-1994-black-grey>

New studio equipment

- Studio monitors, The twin-cabinet, BB5 XBD-Active
<https://pmc-speakers.com/products/consumer/se-active-series/bb5-xbd-se-active>
- Reference monitor for the small room, Avantone MixCubes Active
https://www.thomann.de/gb/avantone_active_mixcubes.htm?sid=d7eda3bff7e817ed16b437f65cc11948&shp=eyJjb3VudHJ5Ijoiz2liLCJjdXJyZW5jeSI6NCwibGFuZ3VhZ2UiOiJ9&reload=1&glp=1&gclid=CjwKCAiAgvKQBhBbEiwAaPQw3B0iodmbYUeEu_p62SqGFZrr2cNvlGU_zPAzM4P7RMzeTpu-7vG_7hoCJqEQAvD_BwE
- Studio Console
<https://audient.com/console-technology/how-will-you-build-yours/>
- Synthesizers
https://www.thomann.de/gb/cat_GK_tasysy.html?sid=d7eda3bff7e817ed16b437f65cc11948&shp=eyJjb3VudHJ5Ijoiz2liLCJjdXJyZW5jeSI6NCwibGFuZ3VhZ2UiOiJ9&reload=1
- Electronic drumkits
https://www.thomann.de/gb/cat_GK_dredse.html?sid=d7eda3bff7e817ed16b437f65cc11948&shp=eyJjb3VudHJ5Ijoiz2liLCJjdXJyZW5jeSI6NCwibGFuZ3VhZ2UiOiJ9&reload=1
- Drum machines
https://www.thomann.de/gb/cat_GK_tasydr.html?sid=d7eda3bff7e817ed16b437f65cc11948&shp=eyJjb3VudHJ5Ijoiz2liLCJjdXJyZW5jeSI6NCwibGFuZ3VhZ2UiOiJ9&reload=1
- Mastering
<https://www.gear4music.com/Studio-Outboard/Compressors>
- Studio furniture
<https://www.gear4music.com/Furniture.html>
- Headphones
<https://www.techradar.com/reviews/audio-visual/hi-fi-and-audio/headphones/grado-ps1000-661454/review>
- Electric guitar/bass and an acoustic drum set

